



# Peter Zelník

SENIOR CGI ARTIST

## Profile

I'm passionate in computer generated images, place strong emphasis on composition, details and mood. I handle skills from backgrounds in architecture and the digital arts. With pro-client-oriented mind, I look at projects through the eyes of the client and reveal to him the hidden potential of his intentions and thus enrich his project. Therefore I prefer long-term relationships.

- Able to communicate clearly and problem-solving skills
- Excited to contribute my skills and experience to achieve common goals with a team
- Ability to manage client relationships and provide support during client meetings

## Employment History

### Senior CGI artist, V STUDIO, s.r.o., Trenčianska Turná

2009 – PRESENT

Using the latest technologies in the creation of ARCHITECTURAL VISUALIZATIONS to ensure clients return & satisfaction.

- Targeted to support client`s marketing, investment and architectural purposes.
- High-end standard with hint of art
- Creating Visualizations, Photomontages, Videos, Virtual Tours.
- Meet deadlines, reliability

### CGI project manager, V STUDIO, Trenčianska Turná

2014 – PRESENT

Managing projects in the field of CGI and additional services based on customer needs when presenting projects. Increase of revenues from the client by offering related services "under one roof" with micro team of 3-4 people.

- Acquisition of projects in the field of CGI, web-development, graphics design, promotional items
- Improving the quality of services for the client through visualization in the area of building marking ( Dashboards, Totems, Navigation panels, )

### Executive director, Modelworks Slovakia, Trenčín

2006 – 2009

As I built a strong relationship with multidisciplinary studio Modelworks LTD based in Dublin, we have established a branch in Slovakia.

- I set up favorable conditions of cooperation to bring effective service for the clients
- Collaboration on many interesting & beautiful projects - for example "Metro Dublin"

### CGI artist, Modelworks LTD, Dublin

2003 – 2005

Produced high-end computer generated imagery for the architecture industry.

- CGI
- Photomontages

## Details

Trenčín

Slovakia

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## Links

[Portfolio](#)

[Linkedin](#)

## Skills

3DS Max

V-ray

Sketchup

Adobe Photoshop

Digital Photography

Adobe Premiere Pro

Adobe Illustrator

Adobe After Effects

## Languages

English

Slovak

- Animations

## Education

Ing., Faculty of Civil Engineering STU in Bratislava, Bratislava

## References

**Ing. Arch. Monika Štekláčová from Atelier 3M**

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**Mick Power from Modelworks, LTD**

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**Ing. arch. Martin Paško from Design Factory**

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